



hroug

hrvatska udruga oracle korisnika

Scaling To Infinity: Partitioning Data Warehouses on Oracle Database

Thursday 18-October 2012

Tim Gorman

www.EvDBT.com

Speaker Qualifications

- Co-author...
 1. *"Oracle8 Data Warehousing"*, 1998 John Wiley & Sons
 2. *"Essential Oracle8i Data Warehousing"*, 2000 John Wiley & Sons
 3. *"Oracle Insights: Tales of the Oak Table"*, 2004 Apress
 4. *"Basic Oracle SQL"* 2009 Apress
 5. *"Expert Oracle Practices: Database Administration with the Oak Table"*, 2010 Apress
- 28 years in IT...
 - "C" programmer, sys admin, network admin (1984-1990)
 - Consultant and technical consulting manager at Oracle (1990-1998)
 - Independent consultant (<http://www.EvDBT.com>) since 1998
 - Rocky Mountain Oracle Users Group (<http://www.RMOUG.org>) since 1992
 - Oak Table network (<http://www.OakTable.net>) since 2002
 - Oracle ACE since 2007, Oracle ACE Director since 2012

Agenda

- The virtuous cycle and the death spiral
- Basic 5-step EXCHANGE PARTITION load technique
- 7-step EXCHANGE PARTITION technique for “dribble effect”
- Performing MERGE/up-sert logic using EXCHANGE PARTITION



Data warehousing reality

- We have to recognize how features for large data volumes and optimal queries work together
 - Partitioning
 - Direct-path loading
 - Compression
 - Star transformation
 - Bitmap indexes
 - Bitmap-join indexes
 - READ ONLY tablespaces
 - Information lifecycle management
- Because it *really* isn't documented anywhere

The Virtuous Cycle

- Non-volatile time-variant data *implies*...
 - Data warehouses are INSERT only
- Insert-only data warehouses *implies*...
 - Tables and indexes range-partitioned by a DATE column
- Tables range-partitioned by DATE *enables*...
 - Data loading using EXCHANGE PARTITION load technique
 - Partitions organized into time-variant tablespaces
 - Incremental statistics gathering and summarization
- Data loading using EXCHANGE PARTITION *enables*...
 - Direct-path (a.k.a. append) inserts
 - Data purging using DROP/TRUNCATE PARTITION instead of DELETE
 - Bitmap indexes and bitmap-join indexes
 - Elimination of ETL “load window” and 24x7 availability for queries

The Virtuous Cycle

- Direct-path (a.k.a. *append*) inserts *enable*...
 - Load more data, faster, more efficiently
 - Optional NOLOGGING on inserts
 - Basic table compression (9i) or HCC (11gR2) for Oracle storage
 - Eliminates contention in Oracle Buffer Cache during data loading
- Optional NOLOGGING inserts *enable*...
 - Option to generate less redo during data loads
 - Optimization of backups
- Table compression enables...
 - Less space consumed for tables and indexes
 - Fewer I/O operations during queries
- Partitions organized into time-variant tablespaces *enable*...
 - READ ONLY tablespaces for older, less-volatile data

The Virtuous Cycle

- READ ONLY tablespaces for older less-volatile data *enables...*
 - Tiered storage
 - Backup efficiencies
- Data purging using DROP/TRUNCATE PARTITION *enables...*
 - Faster more efficient data purging than using DELETE statements
- Bitmap indexes *enable...*
 - Star transformations
- Star transformations *enable...*
 - **Optimal** query-execution plan for dimensional data models
 - Bitmap-join indexes
- Bitmap-join indexes *enable...*
 - **Further optimization** of star transformations

The Death Spiral

- ETL using “conventional-path” INSERT, UPDATE, and DELETE operations
- Conventional-path operations work well in transaction environments
 - High-volume data loads in bulk are problematic
 - High parallelism causes contention in Shared Pool, Buffer Cache
 - Mixing of queries and loads simultaneously on table and indexes
 - Periodic rebuilds/reorgs of tables if deletions occur
 - Full redo and undo generation for all inserts, updates, and deletes
 - Bitmap indexes and bitmap-join indexes
 - Modifying bitmap indexes is slow, SLOW, **SLOW**
 - Unavoidable locking issues in during parallel operations



The Death Spiral

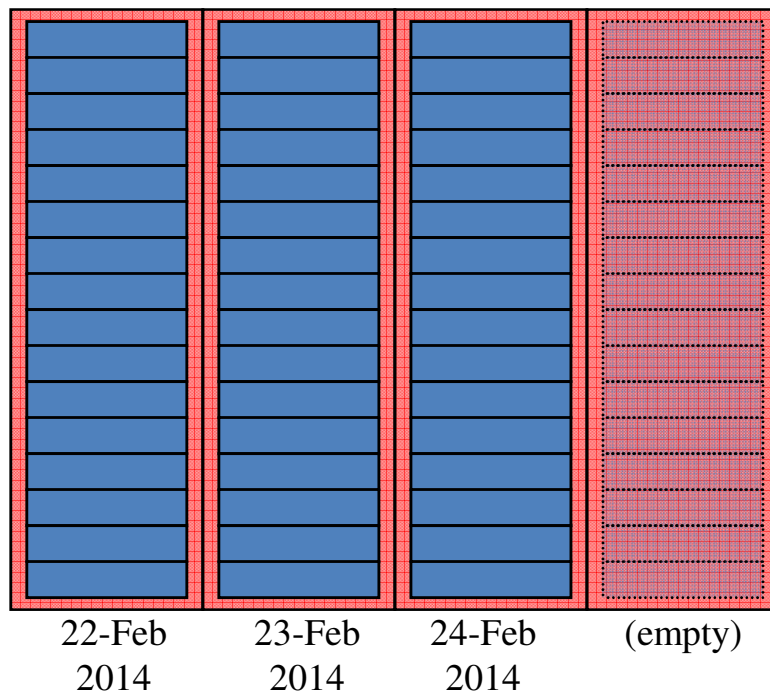
- ETL dominates the workload in the database
 - Queries will consist mainly of “dumps” or extracts to downstream systems
 - Query performance worsens as tables/indexes grow larger
 - Stats gathering takes longer, smaller samples worsen query performance
 - Contention between queries and ETL become evident
 - Uptime impacted as bitmap indexes must be dropped/rebuilt
- Backups consume more and more time and resources
 - Entire database must be backed up regularly
 - Data cannot be “right-sized” to storage options according to IOPS, so storage becomes non-uniform and patchwork, newer less-expensive storage is integrated amongst older high-quality storage, failure points proliferate

Basic 5-step technique

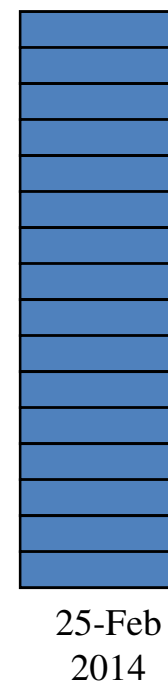
- The basic technique of bulk-loading new data into a temporary-user “scratch” table, which is then indexed, analyzed, and finally “published” using the EXCHANGE PARTITION operation
 - This should be the default load technique for all large tables in a data warehouse
- Assumptions for this example:
 - A “type 2” time-variant composite-partitioned fact table named TXN
 - Range partitioned on DATE column TXN_DATE
 - Hash sub-partitioned on NUMBER column ACCT_KEY
 - 25-Feb 2014 data to be loaded into “scratch” table named TXN_SCRATCH
 - Ultimately data to be published into partition P20140225 on TXN

Basic 5-step technique

Range-hash
composite-partitioned
TXN



Hash-partitioned
TXN_SCRATCH



1. Create
ScratchTable

2. Bulk
Loads

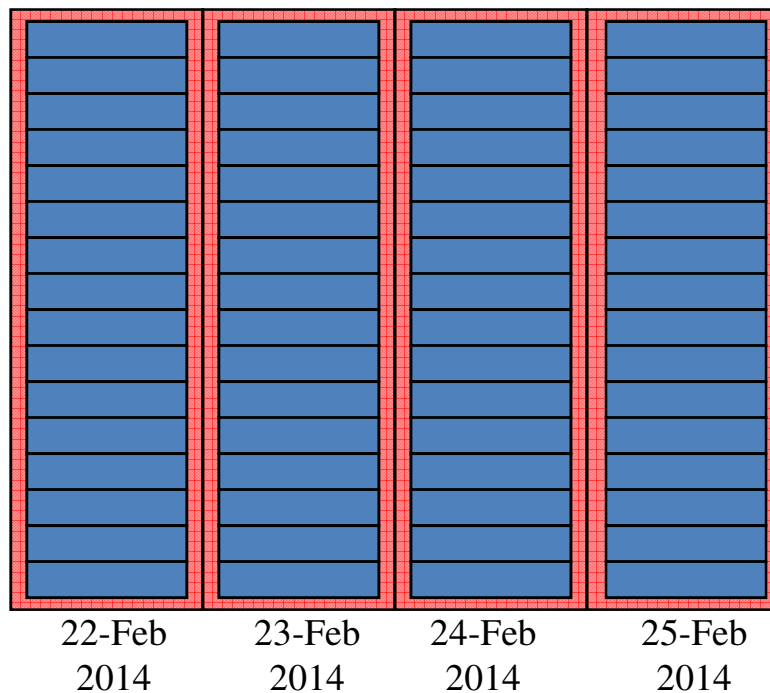
3. Table &
Col Stats

4. Index
Creates

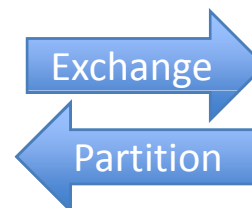
5. Exchange
Partition

Basic 5-step technique

Range-hash
composite-partitioned
TXN



Hash-partitioned
TXN_SCRATCH



1. Create
ScratchTable

2. Bulk
Loads

3. Table &
Col Stats

4. Index
Creates

5. Exchange
Partition

Basic 5-step technique

1. Create temporary table TXN_SCRATCH as a hash-partitioned table
2. Perform parallel, append load of data into TXN_SCRATCH
3. Gather CBO statistics on table TXN_SCRATCH
 - Only table and columns stats
4. Create indexes on TXN_SCRATCH matching local indexes on TXN
5. alter table TXN
 - exchange partition P20140225 with table TXN_SCRATCH
 - including indexes without validation update global indexes;

Basic 5-step technique

- It is a good idea to encapsulate this logic inside PL/SQL packaged- or stored-procedures:

```
SQL> exec exchpart.prepare('TXN','TXN_SCRATCH','25-FEB-2014');
SQL> alter session enable parallel dml;
SQL> insert /*+ append parallel(n, 16) */ into txn_scratch n
  3  select /*+ full(x) parallel(x, 16) */ *
  4  from    ext_stage x
  5  where   x.load_date >= '25-FEB-2014'
  6  and     x.load_date < '26-FEB-2014';
SQL> commit;
SQL> exec exchpart.finish('TXN','TXN_SCRATCH');
```

- DDL for EXCHPART package posted at <http://www.EvDBT.com/tools.htm#exchpart>

The “dribble effect”

- In real-life, data loading is often much *messier*...
 - Due to range partition key column not matching load cycles...

Example: data to be loaded on 25-Feb is ~1,000,000 rows:

- 950,000 rows for 25-Feb
- 45,000 rows for 24-Feb
- 4,000 rows for 23-Feb
- 700 rows for 22-Feb
- 200 rows for 21-Feb
- 90 rows for 20-Feb
- ...and a dozen rows left over from 07-Jan...

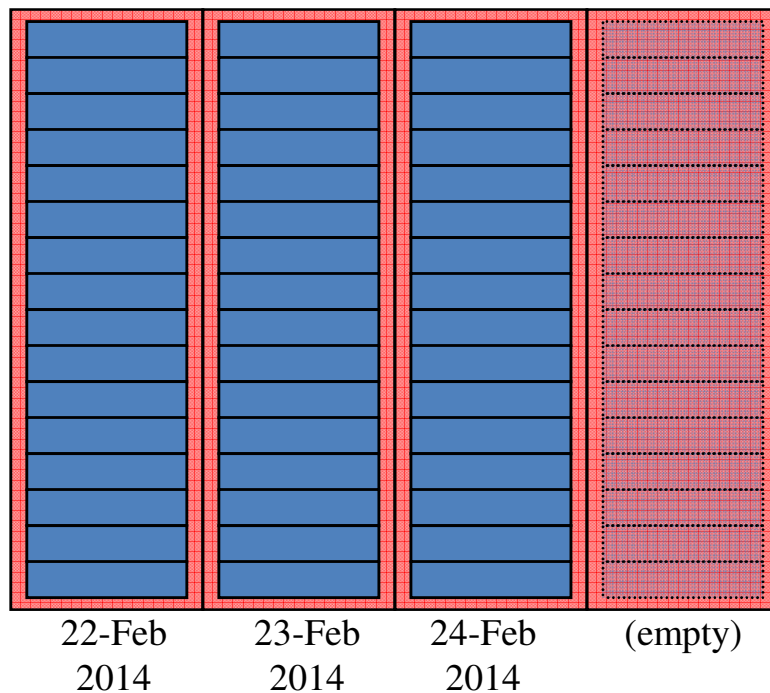
The “dribble effect”

Use EXCHANGE PARTITION technique when \geq **N** rows; otherwise, conventional INSERT

```
for d in (select trunc(txn_dt) dt, count(*) cnt from EXT_STAGE group by trunc(txn_dt)) loop
  --
  if d.cnt >= 100 then
    --
    exchpart.prepare('TXN','TXN_P'||to_char(d.dt,'YYYYMMDD'), d.dt);
    insert /*+ append parallel(n,16) */ into TXN_P20140224 n
    select /*+ parallel(x,16) */ * from EXT_STAGE x
    where x.txn_dt >= d.dt and x.txn_dt < d.dt + 1;
    exchpart.finish('TXN','TXN_P'||to_char(d.dt,'YYYYMMDD'));
    exchpart.drop_indexes('TXN_P'||to_char(d.dt,'YYYYMMDD'));
    insert /*+ append parallel(n,16) */ into TXN_P20140224 n
    select /*+ parallel(x,16) */ * from EXT_STAGE x
    where x.txn_dt >= d.dt and x.txn_dt < d.dt + 1;
    --
  else
    --
    insert into TXN
    select * from ext_stage
    where txn_dt >= d.dt and txn_dt < d.dt + 1;
    --
  end if;
  --
end loop;
```


7-step technique

Range-hash
composite-partitioned
TXN



Hash-partitioned
TXN_P20140224



1. Create
ScratchTable

2. Bulk
Loads

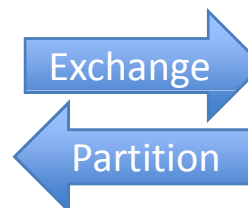
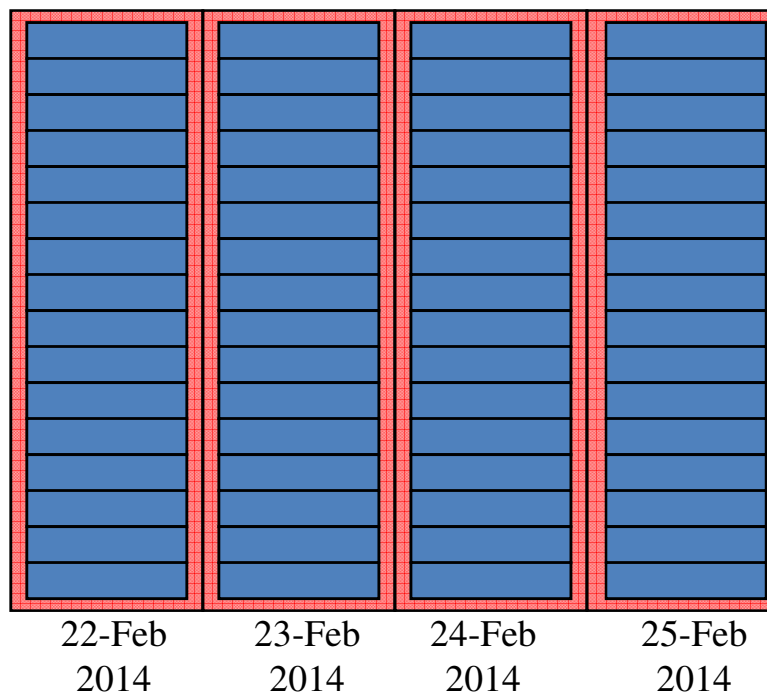
3. Table &
Col Stats

4. Index
Creates

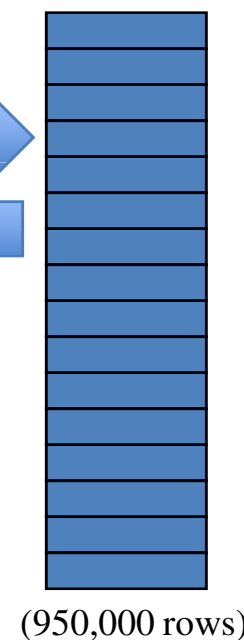
5. Exchange
Partition

7-step technique

Composite-partitioned
table TXN



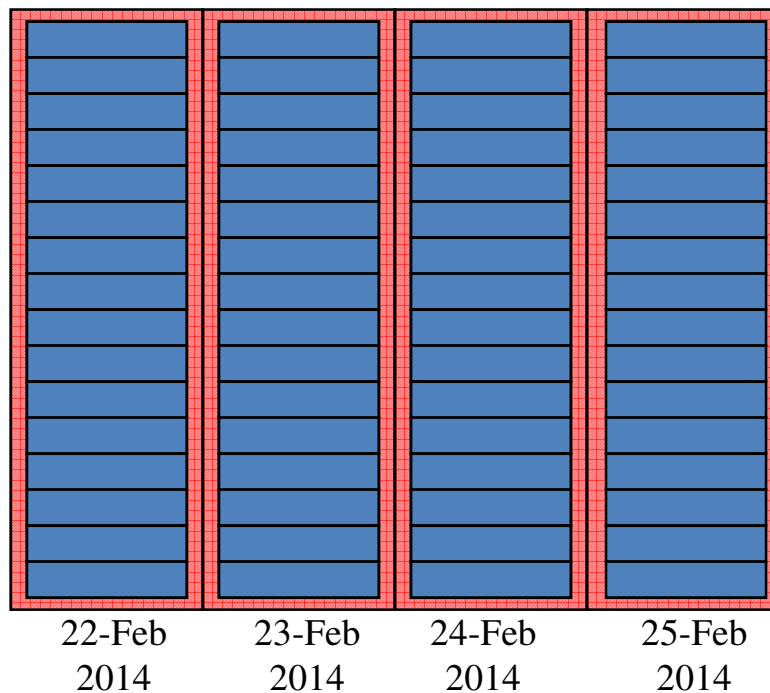
Hash-partitioned
TXN_P20140224



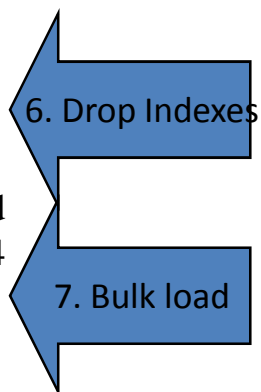
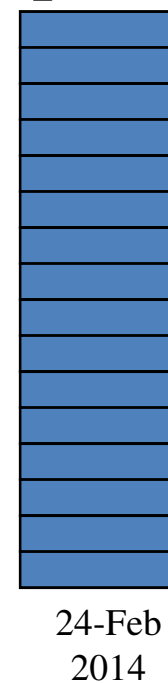
1. Create ScratchTable
2. Bulk Loads
3. Table & Col Stats
4. Index Creates
5. Exchange Partition

7-step technique

Composite-partitioned
table TXN



Hash-partitioned
TXN_P20140224



7 step technique

1. Create temporary table TXN_P20140224 as a hash-partitioned table
2. Perform parallel, append load of data into TXN_P20140224
3. Gather CBO statistics on table TXN_P20140224
 - Only table and columns stats
4. Create indexes on TXN_P20140224 matching local indexes on TXN
5. alter table TXN
 - exchange partition P20140224 with table TXN_P20120224
 - including indexes without validation update global indexes;
6. Drop indexes on TXN_P20120224
7. Perform parallel, append load of data into TXN_P20120224
8. ...and...

...OK, more than 7 steps...

- Need to determine how long to retain date-stamped “scratch” tables
 - EXCHPART.PREPARE procedure first checks if the proposed “scratch” table exists
 - If not, then creates it from base partition
 - Otherwise, just use what exists
 - Need to drop “scratch” tables after **N** load cycles



MERGE / Up-sert logic

- Slowly-changing dimension tables
 - Change often enough to require time-variant image of data
 - Should be loaded similar to fact tables using basic 5-step or advanced 7-step EXCHANGE PARTITION loads
 - Also require current point-in-time image of data
 - MERGE or update-else-insert (a.k.a. up-sert) logic
 - If row exists, then update, else insert

MERGE / Up-sert or...

- So we could either do it this way...

```
merge into curr_acct_dim
using (select * from acct_dim
      where eff_dt >= '25-FEB-2014'
      and   eff_dt <  '26-FEB-2014')
when matched then update set ...
when not matched then insert ...;
```

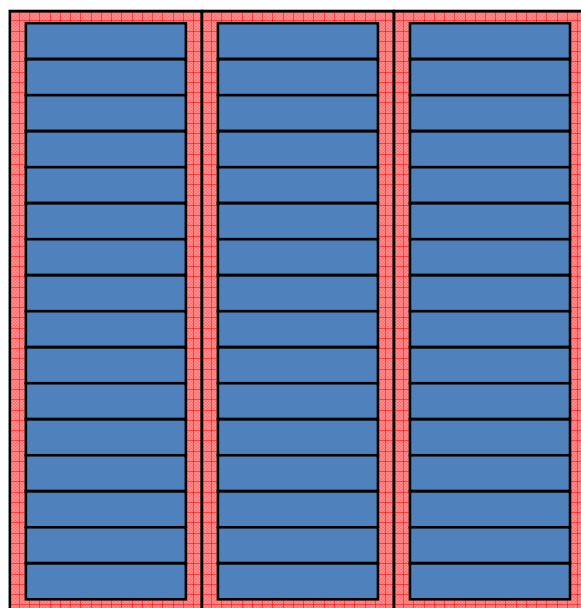


...or EXCHANGE PARTITION

1. Create temporary table ACCT_SCRATCH as a hash-partitioned table
2. Perform parallel, append load of data into ACCT_SCRATCH
 - Nested in-line SELECT statements doing UNION, ranking, and filtering
3. Gather CBO statistics on table ACCT_SCRATCH
4. Create indexes on ACCT_SCRATCH matching local indexes on CURR_ACCT_DIM
5. alter table CURR_ACCT_DIM
 - exchange partition PDUMMY with table ACCT_SCRATCH
 - including indexes without validation;

Merge / Up-sert

Range-hash composite-partitioned
table ACCT_DIM (*type-2 dimension*)

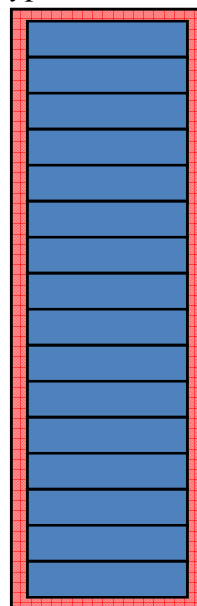


23-Feb
2014

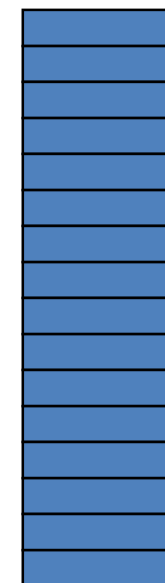
24-Feb
2014

25-Feb
2014

Range-hash composite-partitioned
table CURR_ACCT_DIM
(*type-1 dimension*)



Hash-partitioned table
ACCT_SCRATCH



Union/filter operation

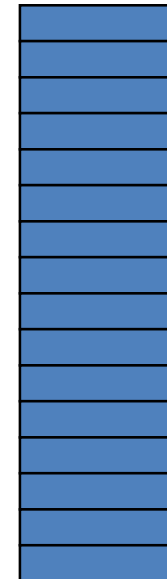
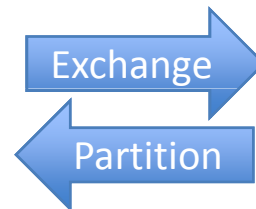
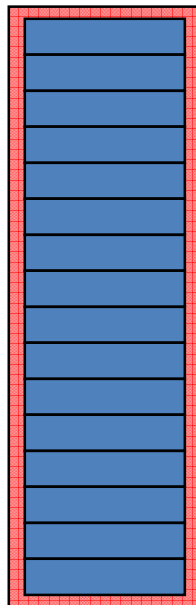




Merge / Up-sert

CURR_ACCT_DIM

- Range-hash composite-partitioned
- Range partition key column = PK column
- Single range partition named PDUMMY
- B*Tree index on PK (local)
- Bitmap indexes (local) on attributes



ACCT_SCRATCH

- Hash partitioned
- Hash partition key column same as CURR_ACCT_DIM
- Indexes created to match local indexes on CURR_ACCT_DIM

Merge / Up-sert

```

INSERT /*+ append parallel(t,8) */ INTO ACCT_SCRATCH t
SELECT ...(list of columns)...
FROM      (SELECT ...(list of columns)...,
              ROW_NUMBER() over (PARTITION BY acct_key
                                  ORDER BY eff_dt desc) rn
            FROM      (SELECT      ...(list of columns)...
                        FROM        CURR_ACCT_DIM
                        UNION ALL
                        SELECT      ...(list of columns)...
                        FROM        ACCT_DIM partition(P20140225)) )
WHERE      RN = 1;

```

1. Inner-most query pulls newly-loaded data from ACCT_DIM, unioned with existing data from type-1 CURR_ACCT_DIM
2. Middle query ranks rows within each ACCT_KEY value, sorted by EFF_DT in descending order
3. Outer-most query selects only the latest row for each ACCT_KEY and passes to INSERT
4. INSERT APPEND (direct-path) and parallel, can compress rows, if desired



Merge / Up-sert

- Assume that...
 - CURR_ACCT_DIM has 15m rows total
 - 1m new rows just loaded into 25-Feb partition of ACCT_DIM
 - 100k (0.1m) rows are new accounts, 900k (0.9m) rows changes to existing accounts
- Then, what will happen is...
 - Inner-most query in SELECT fetches 15m rows from CURR_ACCT_DIM unioned with 1m rows from 25-Feb partition of ACCT_DIM, returning **16m rows** in total
 - Middle query in SELECT ranks rows within each ACCT_KEY by EFF_DT in descending order, returning **16m rows**
 - Outer-most query in SELECT filters to most-recent row for each ACCT_KEY, returning **15.1m** rows
 - Inserts **15.1m** rows into ACCT_SCRATCH

Summary

1. During load cycles, load time-variant type-2 tables...
 - Either using basic 5-step EXCHANGE PARTITION load technique when load cycles match granularity of range partitions...
 - Or using 7-step EXCHANGE PARTITION load technique for “dribble effect” when load cycles do not match granularity of range partitions
2. ...**then**, merge newly-loaded data from time-variant tables into point-in-time type-1 tables
 - Using EXCHANGE PARTITION load technique to accomplish merge / up-sert logic

Thank You!

Tim's contact info:

- Web: <http://www.EvDBT.com>
- Email: Tim@EvDBT.com

hroug

hrvatska udruga oracle korisnika

White Papers: <http://www.EvDBT.com/papers.htm>

- “Scaling to Infinity” paper by Tim Gorman
- “Supercharging Star Transformations” by Jeff Maresh
- “Managing the Data Lifecycle” by Jeff Maresh

Scripts and Tools: <http://www.EvDBT.com/tools.htm>

- “exchpart.sql” package